ADVANCED DATA MANAGEMENT

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What will be discussed today

- Distributed Job Scheduling (actual implementation)
- Genaral introduction to NLP

NLP is an interdisciplinary field concerned with the interactions between computers and natural human languages (e.g. English) — speech or text

NLP – The classics

The first way to approach the problem, is to have a system to evaluate how much similar two strings are. It can be done with two methods:

- Syntactic
- Semantic

$NLP - The classics \rightarrow Syntactic$

- Hamming distance: it is evaluated on two strings of equal length, it is the number of characters with the same index which differ
- Levenshtein distance: it is evaluated between two strings, it is the number of edits required to change one sequence to another. Operations are: insertion, deletion and substitution
- Problem: position is significative

$NLP - The classics \rightarrow Syntactic$

- Hamming distance: very simple algorithm, efficient (O(N)), but can be employed in a limited number of cases
- Levenshtein distance: more complex than hamming, can be used on every string, complexity is (O(N^2)) with dynamic programming

$NLP - The classics \rightarrow Syntactic$

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Algorithm Edit distance
Input: \alpha = \alpha_1 \dots \alpha_n and \beta = \beta_1 \dots \beta_m
1: for i \leftarrow 0 to n do
   D_{i,0} \leftarrow i;
2:
3: end for
4: for j \leftarrow 0 to m do
5: D_{0,i} \leftarrow j;
6: end for
7: for i \leftarrow 1 to n do
8: for j \leftarrow 1 to m do
9: t \leftarrow (\alpha_i = \beta_i)? \ 0: 1;
     D_{i,j} \leftarrow \min\{D_{i-1,j-1} + t, D_{i,j-1} + 1, D_{i-1,j} + 1\};
10:
11:
     end for
12: end for
13. return D_{n,m}
```

NLP – Phonetic → Syntactic

- This class of algorithms tries to capture the pronunciation similarities of words
- Soundex: very old algorithm, used in some system for indexing strings
- Metaphone: improvement on Soundex and less old (1990 $_{\rightarrow}\,$ 2009 last version). It has several variants. Shows better results than its predecessor
- Main limitation: each algorithm is designed to work well for a single language

$NLP - Phonetic \rightarrow Syntactic$

1	function SOUNDEX(word)						
2	$result := upperCase(word_1);$						
3	for $i \in \{2,, length(word)\}$ do						
4	$code := \begin{cases} 1 & \text{if } word_i \in \{b, f, p, v\}, \\ 2 & \text{if } word_i \in \{c, g, j, k, q, s, x, z\}, \\ 3 & \text{if } word_i \in \{d, t\}, \\ 4 & \text{if } word_i \in \{l\}, \\ 5 & \text{if } word_i \in \{m, n\}, \\ 6 & \text{if } word_i \in \{r\}, \\ \varepsilon & \text{otherwise;} \end{cases}$						
5	if $result_{length(result)} \neq code$ then						
6	$result := result \circ code;$						
7	while $length(result) < 3 do$						
8	result := result $\circ 0$;						
9	return result;						
0	end.						

$NLP - Token based \rightarrow Syntactic$

 This class of algorithms tries is an adaptation of set similarity algorithms, thus they are express in mathematical terms

$$J(A,B) = \frac{|A \cap B|}{|A \cup B|} = \frac{|A \cap B|}{|A| + |B| - |A \cap B|}.$$
Jaccard index
$$DSC = \frac{2|X \cap Y|}{|X| + |Y|}$$
Sorensen-Dice formulae

- Problem 1: what is an element of a set?
- Problem 2: repeated tokens do not matter

NLP – Syntactic techniques recap

- Classic techniques: good for matching a small string against a large corpus of text (e.g., spell checker). Very bad when the order of words is not meaningful
- Phonetic: good for indexing single terms (compact representation). They need to be developed for each language to function
- Token based: good for comparing sentences, specifically when ordering is not meaningful. They let the programmer identify what is a token(letter, triplet, n-gram, word). Do not take into account token frequencies

<u>NLP – Information Retrieval (IR)</u>

- Extensions of the token based methods in order to be able to reasion about what is contained in a text
- Bag of Words (BoW): the most simple application of IR. It transforms text in a frequency set of the words found in it.
- Term Frequency Inverse Document Frequency (TF-IDF): technique used to measure the importance of a term in a specific corpus of text which is part of a set of multiple documents

	about	bird	heard	is	the	word	you
About the bird, the bird, bird bird bird	1	5	0	0	2	0	0
You heard about the bird	1	1	1	0	1	0	1
The bird is the word	0	1	0	1	2	1	0

NLP – BoW (useful preprocessing)

- Remove punctuation \rightarrow while useful to the semantic of a sentence, it serves no purpose in the syntax of it
- Remove stop words → very frequent and not meaningful words (e.g., "and" "or" "of"). They depend on the analyzed language
- Stemming \rightarrow same word but with some derivation returned to its original form (e.g., playing \rightarrow play)

NLP – TF-IDF

- Two element of the formula:
 - TF(i,j) = n(i,j) / |dj| → number of occurrences of term i in document j over the overall number of words in j
 - IDF(i) = log₁₀(|D| / |{d: i in d}|) → logarithm with base
 10 of the total number of documents over the
 number of documents that contains the term i
 - TF-IDF(i,j) = TF(i,j) * IDF(i)

NLP – TF-IDF - intuition

- TF: the more frequent a term is in a document, the more relevant it is. The divisor is used to avoid to favor longer documents over smaller ones
- IDF: it was proposed as first as an heuristic to measure the specificity of a term. If a lot of documents contains it, it is an indication of how much a term could be similar to a "stop-word" and thus not being relevant

NLP – BoW and TF-IDF problems

- While in some cases the order of the words is not meaningful, when trying understand "what" a document is about, this information is crucial
- All the techniques explained until now share one common problem: they have no way to actual understand the semantics of a text, since it has no information about the context of the retrieved terms